

FLIGHT THEORY

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By Les Cowling

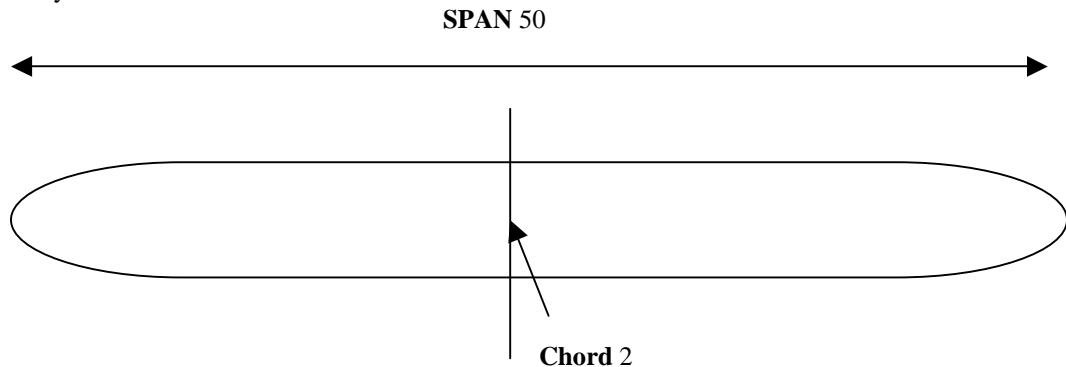
Sheet 1 Flight Theory

Wing Definitions

1. Root Centre of the wing. Where the wing meets the fuselage on an aeroplane
2. Cord Line Centre line through the length of the airfoil leading edge to trailing edge
3. Camber The arc of the airfoil
4. Angle of attack The angle the chord meets the airflow
5. Centre of Pressure The point where the average lift occurs
6. Aspect Ratio The Span Divided By the Chord

There are two ways of calculating the Aspect Ratio.

1. Span divided by chord



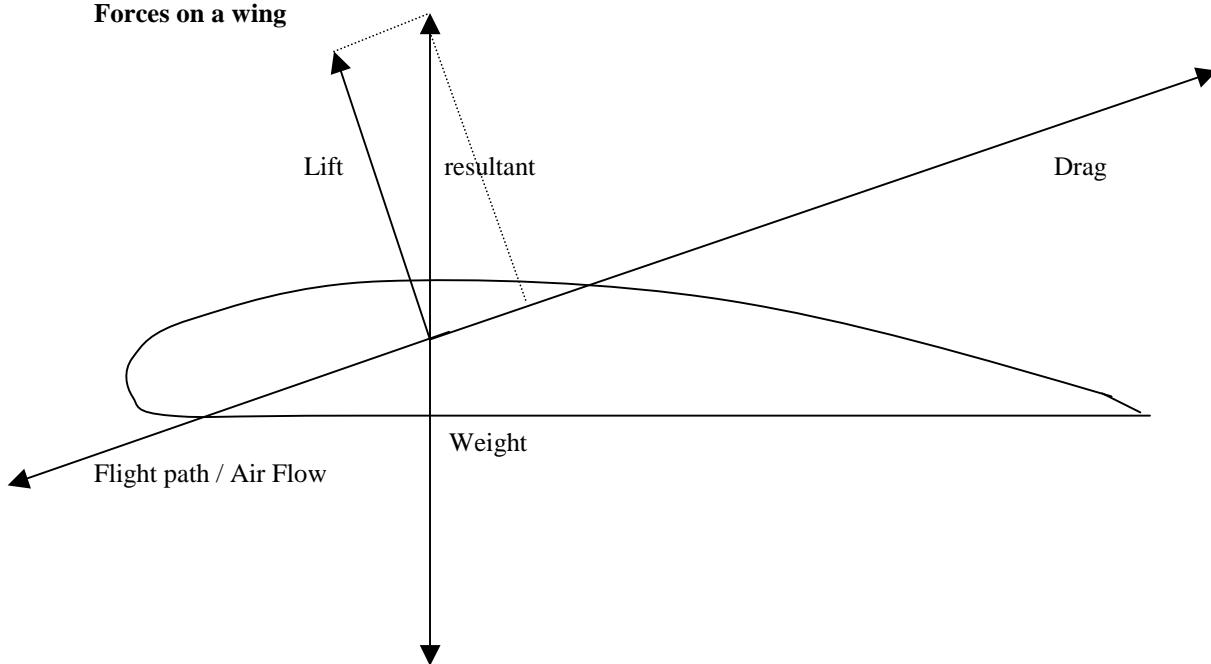
$$50 = 25:1 \text{ Aspect Ratio}$$

2

$$2. \quad \text{Aspect Ratio is } \frac{\text{Span Squared}}{\text{Area}} = \frac{50 \times 50}{2 \times 50} = \frac{2500}{100} = 25 : 1$$

If you are dealing with a tapered wing you will have to use the Average chord.

Sheet 2
Forces on a wing



Lift	90° to the Air flow
Drag	90° to Lift
Weight	Always acts vertically

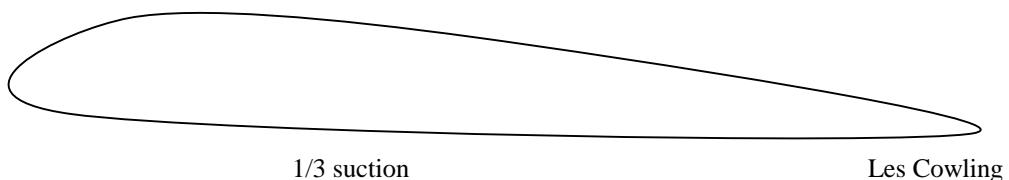
To find the resultant force we use Pythagoras to form a triangle.

Lift and drag combined = resultant = weight

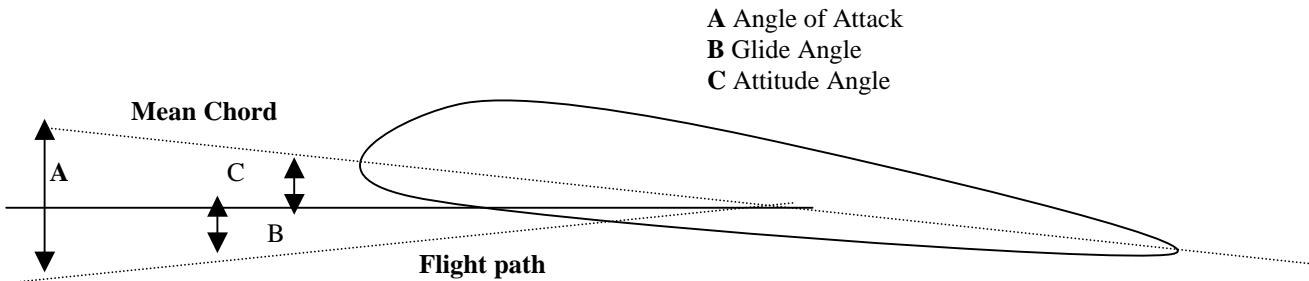
If you were free falling any drag would slow you up therefore it's not lift but it assists lift to overcome weight.

Aerodynamics

2/3 lift



Sheet 3
ANGLE OF ATTACK



The **angle of attack** is set at manufacture and is the angle between the chord and the flight path.

The **glide angle** is between the horizontal and the flight path.

Note the angle of attack is constantly being changed in flight by the use of the brakes.

It can be seen that air will lift the under side of the wing shape as the air presses against it

And about one third of lift is created this way.

Don't forget, the air passing over the top and speeding up causing low pressure on the upper surface creates between 60 and 70 % of the lift.

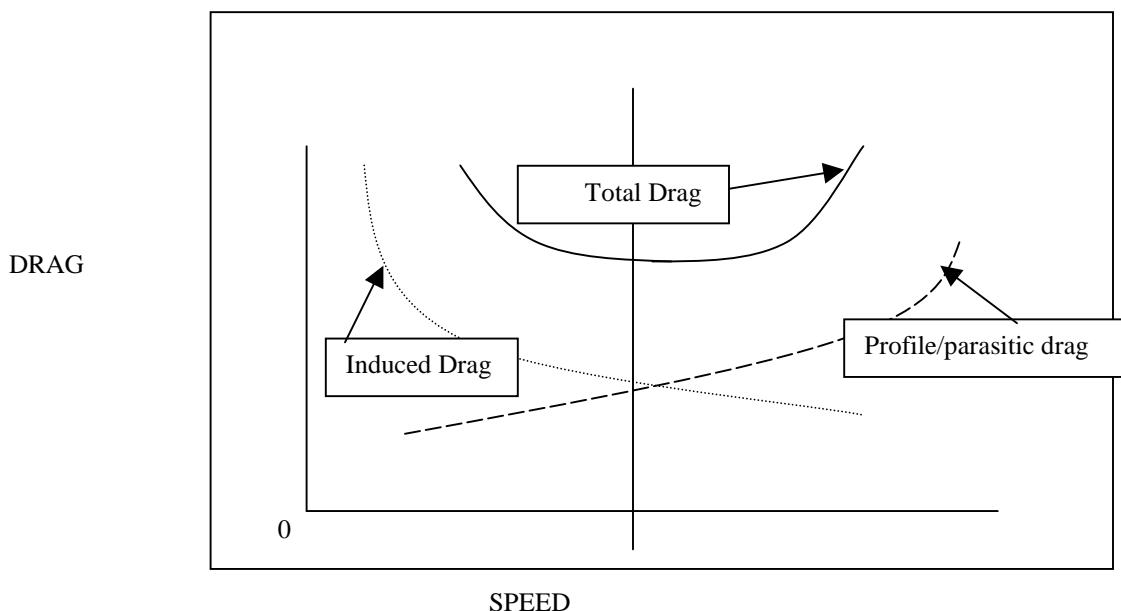
The effect of ballast

Increases the wing loading, increases speed, faster landings.

Sheet 4 Drag

TYPES

TOTAL DRAG		
PARASITIC	INDUCED	
FORM DRAG The drag caused by solid items exposed to the air such as the pilot harness and lines	PROFILE DRAG The drag caused by skin friction of the airfoil (canopy) itself	The drag caused by the rearwards directed forces on the airfoil that both lift, yet retard the wing.



Profile or parasitic drag (P) = Pilot + wing + lines + seat + risers

Induced Drag (In) = Infight drag (passage of the wing through the air)

Total Drag Combination of the two

If a wing has a Lift / Drag Ratio of say 6 : 1

Then it will fly 600 metres for a loss in altitude of 100 metres
 NOTE . the L/D ratio is effectively the same as the Glide Ratio.

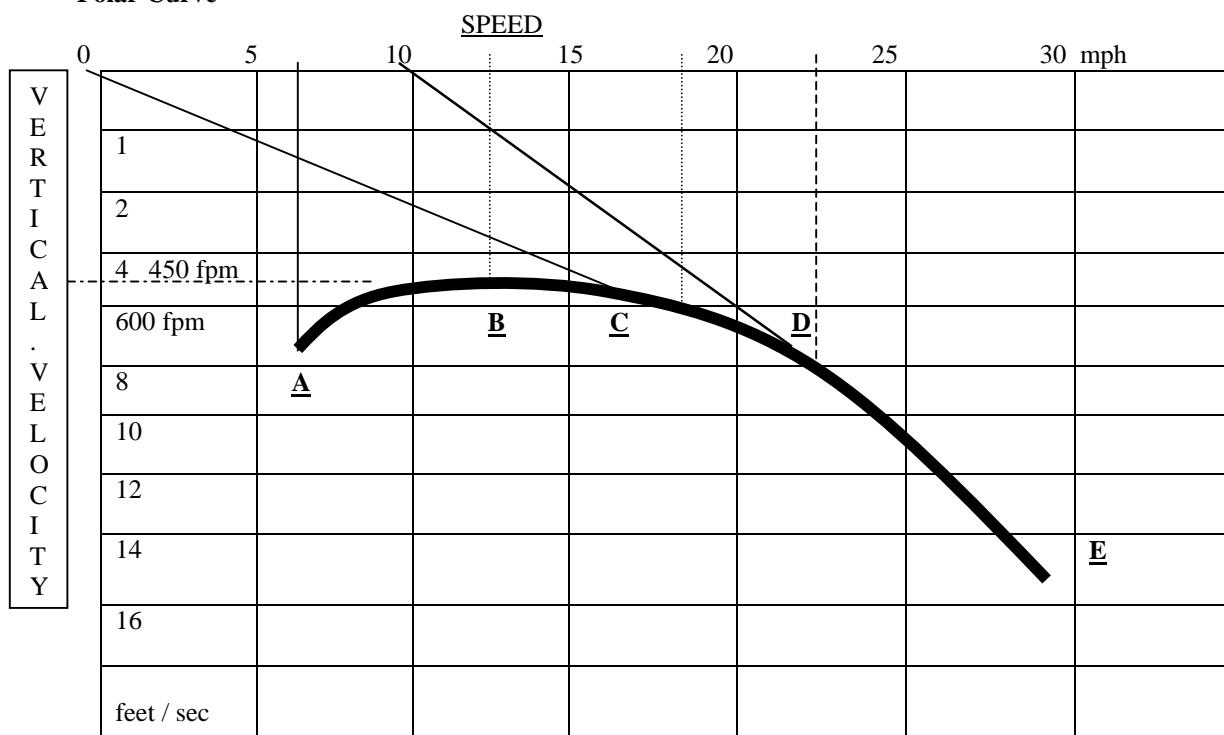
Remember

Double the speed 4 x the drag.

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Sheet 5

Polar Curve



A = stall point

B = minimum sink 450fpm @ 13 mph

C = max glide at 19 mph @ 600 fpm sink

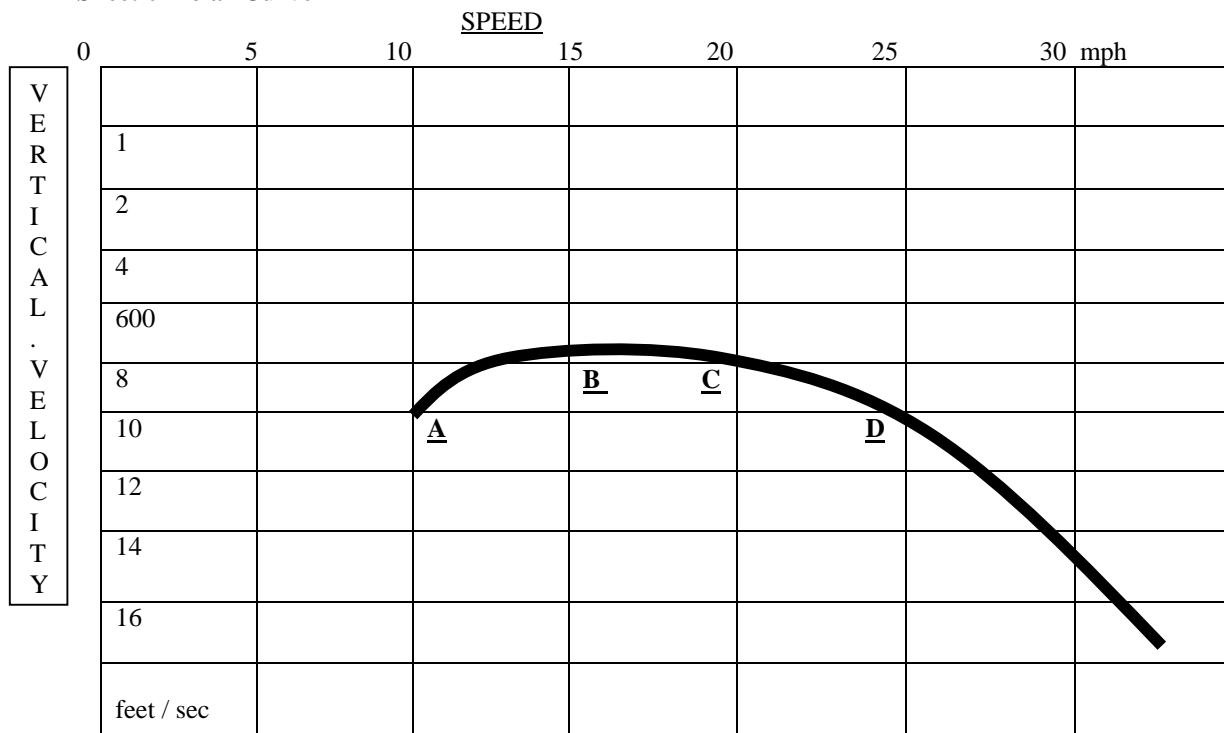
D = best speed to fly with a 10mph headwind =22mph

E = 28/29 mph

From the map we can see that the least sink is just before the stall, in this instance 450 fpm. So if we have lots of brake on we are staying up, (but we are not travelling over the ground).

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Sheet 6 Polar Curve



A = stall point

B = minimum sink ____ fpm @ ____ mph

C = max glide at ____ mph @ 700 fpm sink

D = best speed to fly with a 15mph headwind =____ mph

E = max speed ____ mph

Stalling

It is where the laminar flow of air, brakes away from the surface of the wing.

Stalling can occur at any speed if the angle of attack is increased sufficient.

Another way of putting this is

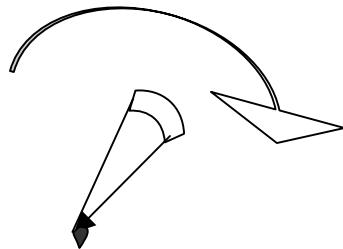
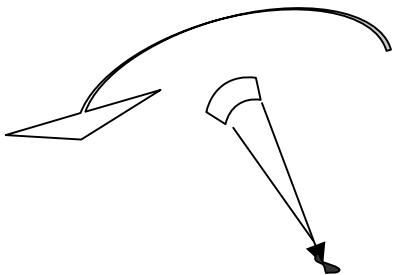
A stall occurs at one angle of attack only.

Characteristics of a Stall

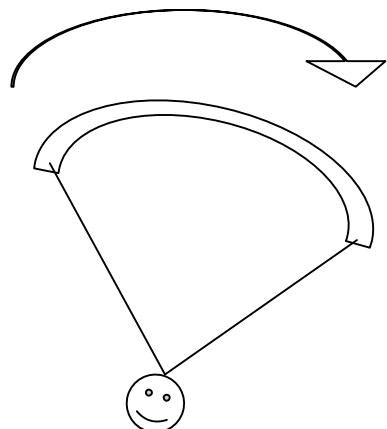
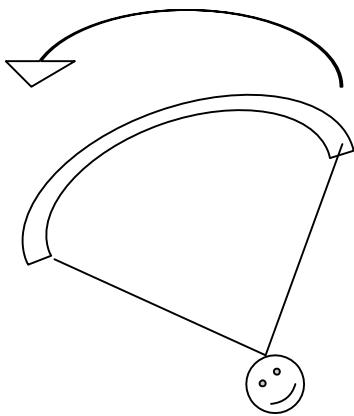
1. Lack of noise
2. Lack of wind on face
3. Mushy or no response
4. Controls heavier
5. Increased sink rate
6. Buffeting of wing

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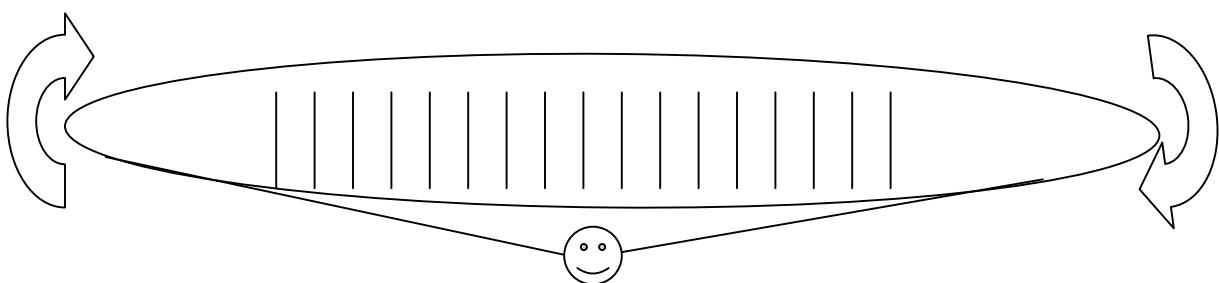
Sheet 7
PITCH STABILITY
Nose up nose down



ROLL STABILITY
Wing tip down , wing tip up.



YAW
The aircraft rotates about it's centre of gravity .



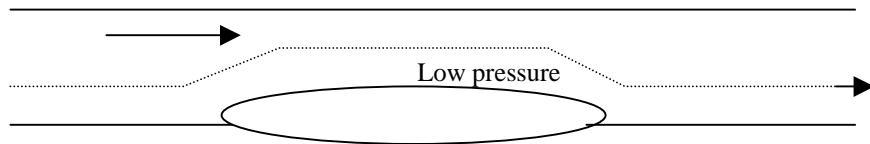
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Sheet 8 Right Hand Rule

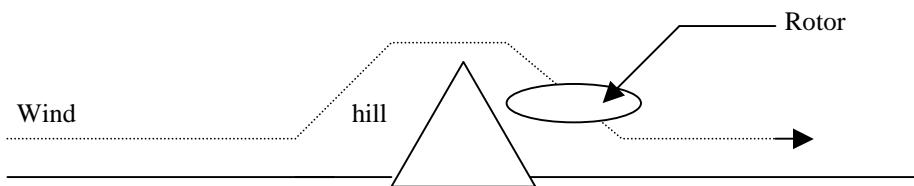
When flying always fly on the right hand side of the main feature
i.e. Motorways , rivers, railways, (opp. To the road system)

If two approaching aircraft stick to this rule then they should pass without collision.

The Ventury Principle



If a fluid flows through the pipe above, the particles passing over the obstruction have to speed up, to maintain the same speed as particles in the top of the tube.
This speeding up creates a reduction in pressure.
One serious consequence of the venturi effect is illustrated below,



If the obsurction is a hill then the venturi creates a low pressure / rotor behind the hill.